SFML

* [Main Page](http://docs.google.com/index.htm)
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* [Files](http://docs.google.com/files.htm)

Modules

Here is a list of all modules:

| [Audio module](http://docs.google.com/group__audio.htm) | Sounds, streaming (musics or custom sources), recording, spatialization |
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| [Graphics module](http://docs.google.com/group__graphics.htm) | 2D graphics module: sprites, text, shapes, .. |
| [Network module](http://docs.google.com/group__network.htm) | Socket-based communication, utilities and higher-level network protocols (HTTP, FTP) |
| [System module](http://docs.google.com/group__system.htm) | Base module of SFML, defining various utilities |
| [Window module](http://docs.google.com/group__window.htm) | Provides OpenGL-based windows, and abstractions for events and input handling |

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